Workshop 2
Saturday, 9:00am-noon
Animation Techniques in Adobe Photoshop
Photoshop is one of the go-to graphics software packages for the majority of artists in the animation industry. However, Photoshop can also be used to create animations. In this workshop we will explore a variety of techniques, brushes, and export methods.

TIME	ACTIVITY
9:00-9:15	Introduction/examples.
9:15-9:25	Choose a subject.
9:25-9:40	Create short thumbnail storyboard.
9:40-9:55	Sketch simple character designs.
9:55-10:00	Create working file in Photoshop with proper resolution, preferences, and pencil settings.
10:00-10:45	Create rough animation either in brush or pixel pencil.
10:45-11:30	Create final/cleaned-up animation.
11:30-11:35	Size it up without losing crispness.
11:35-11:45	Export movie out of Photoshop and share with your friends on www.vimeo.com!
11:45-12:00	Critique! Let's show off everyone's final results.

BONUS ACTIVITIES:
1. Add music in Premiere: http://freemusicarchive.org/
2. After you export your final movie, share it with your friends on www.vimeo.com!

CHOOSE A SUBJECT: http://blog.studiominiboss.com/pixelart

Gaming:
Character Animation Game Sequence: https://www.patreon.com/posts/slide-roll-dash-16562907
Character Idle: https://www.patreon.com/posts/character-idle-12464240
Simple Attack: https://www.patreon.com/posts/simple-attack-6837623

Effects:
Explosions: https://www.patreon.com/posts/explosions-part-7719254
Fire: https://www.patreon.com/posts/fire-tutorial-7293859
Smoke: https://www.patreon.com/posts/smoke-animation-6851636
Snow & Ice: https://www.patreon.com/posts/ice-and-snow-17113157

Character Stuff:
Designing Cuteness: https://www.patreon.com/posts/cuteness-15259004
Squash and Stretch: https://www.patreon.com/posts/squash-and-11713421